

Computing Cycle A Y4

Programming B - Repetition in shapes - Unit 4.3

Lesson 1

How can we program a computer by typing commands?

program
commands
code snippet

Lesson 2

How do you write an algorithm?

algorithm
design
debug

Lesson 3

What does 'repeat' mean?

pattern
repeat
repetition

Lesson 4

How do you modify a count-controlled loop?

count-controlled
loop
true
value

Lesson 5

How does a computer repeatedly call a procedure?

decompose
procedure

Lesson 6

How can we create a program that uses a count-controlled loop?

+
Assessment

count-controlled
loop
debug

What will we be learning about over the coming weeks?