

# Computing Cycle A 3/4

## Creating media - Audio Production - Unit 4.2

### Lesson 1

How can we use a computer to record sound?

audio  
microphone  
speakers  
headphones  
input device  
output device

### Lesson 2

How are audio recordings edited?

podcast  
edit  
trim  
align

### Lesson 3

What are the different parts of creating a podcast project?

sound,  
layer,  
import,  
host,  
engineer

### Lesson 4

How can we apply editing skills independently?

audio engineer  
selection,  
record,  
playback,  
waveform

### Lesson 5

How can we combine audio to enhance our podcast project?

load,  
MP3,  
save

### Lesson 6

How effective is our use of audio?

export  
editing  
feedback  
evaluate

What will we be learning about over the coming weeks?