



Computing Long Term Plan (2024 - 25) - Year 3 Cycle A

Autumn 1	Word processing key skills Word processing skills and use of Google Chrome
	Teach Computing Curriculum Unit 3.3 - Sequencing sounds (Software - Scratch)
Autumn 2	Teach Computing Curriculum Unit 3.4 - Branching databases (Software - j2e.com online resource)
Spring 1	Teach Computing Curriculum Unit 4. 6 - Repetition in games (Software - Scratch) E-safety week - Digital literacy
Spring 2	Teach Computing Curriculum Unit 4.2 - Audio editing (Software - Audacity)
Summer 1	Teach Computing Curriculum Unit 4.5 - Photo editing (Software - paint.net then Shadow puppet - ipads)
Summer 2	Teach Computing Curriculum Unit 4.4 - Data logging (Software - VU+ Data loggers)
	Be Internet Legends (Digital literacy) Be Internet Secure Be Internet Kind

National curriculum: Computer science	Computing systems and networks
National curriculum: Computer science	Programming
National curriculum: Information technology	Data and Information
National curriculum: Information technology	Creating media

YWJS use the NCCE Teach Computing Scheme of work to deliver the Computing National Curriculum. We also use the Be Internet Legends scheme of work and units of work from Project Evolve, linked to the Education for a Connected World document, to deliver Digital Literacy throughout the year.