



## Computing Long Term Plan (2024 - 25) - Years 5 and 6 Cycle A

<b>Autumn 1</b>	<p>Teach Computing Curriculum Unit 5.6 - Selection in quizzes</p> <p>(Software - Scratch)</p>
<b>Autumn 2</b>	<p>Teach Computing Curriculum Unit 5.4 - Flat-file databases</p> <p>(Software - j2 data)</p>
<b>Spring 1</b>	<p>Teach Computing Curriculum Unit 6.5 - 3D Modelling</p> <p>(Software - TinkerCAD) E-safety week - Digital literacy</p>
<b>Spring 2</b>	<p>Teach Computing Curriculum Unit 6.6 - Sensing movement</p> <p>(Software - Micro:bit)</p>
<b>Summer 1</b>	<p>Teach Computing Curriculum Unit 6.2 - Webpage creation</p> <p>(Software - Google sites)</p>
<b>Summer 2</b>	<p>Teach Computing Curriculum Unit 6.4 - Intro to spreadsheets</p> <p>(Software - Microsoft Excel)</p>
	<p><b>Be Internet Legends (Digital literacy)</b></p> <p>Be Internet Secure Be Internet Kind Be Internet Brave</p>

National curriculum: Computer science	Computing systems and networks
National curriculum: Computer science	Programming
National curriculum: Information technology	Data and Information
National curriculum: Information technology	Creating media

YWJS use the NCCE Teach Computing Scheme of work to deliver the Computing National Curriculum.  
We also use the Be Internet Legends scheme of work and units of work from Project Evolve, linked to the Education for a Connected World document, to deliver Digital Literacy throughout the year.